PibbliePumbs

Interest: Very High

Challenge: Pixel Art

# Section I - Game Overview

## Game Concept

Virtual Pet very similar to a Tamagochi

## Design History

## Feature Set

* Raise a baby pet to adult hood and watch it grow
* Care for your pet in different ways to watch him follow different evolution paths
* Play minigames with your pet to earn money for food and toys for your pet

## Genre

Pet Simulator

## Target Audience

Casual gamers

## Game Flow Summary

How does the player move through the game? Both through framing interface and the game itself.

The pet’s room is displayed by default. Selecting one of the pet activity options from the pet’s room allows for the player to move to other various screens.

## Look and Feel

The game will be a similar style to a Tamagochi.